

**BHARTIYA SHIKSHA BOARD**  
**MODEL PAPER – TERM II**  
**COMPUTER (ICT) – CLASS V**  
**SESSION-2025-26**

**Time: 1 Hour**

**Max Marks: 20**

**GENERAL INSTRUCTIONS:**

- Read the questions carefully.
- Please check that this question paper contains **02** printed pages.
- **10** minutes of extra time has been allotted to read this question paper. During this time, students will not start writing the answers.
- This question paper contains **04** questions. Attempting all the questions is compulsory.
- Q. no. **1, 2, 3** and **4** carry **05** marks each.

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**Q1. Tick (✓) the correct option.**

**(5x1=5)**

- (i) Creating a sprite means \_\_\_\_\_ a new sprite.  
(a) drawing      (b) erasing      (c) deleting      (d) modifying
- (ii) \_\_\_\_\_ can store characters and numbers both.  
(a) Blocks      (b) Scripts      (c) Variables      (d) Sprite
- (iii) You can apply slide transition to \_\_\_\_\_.  
(a) selected slides      (b) all the slides  
(c) motion path      (d) only one slide
- (iv) Identify the incorrect background fill effect.  
(a) Liquid      (b) Solid      (c) Gradient      (d) Patterned
- (v) Some click games are also called \_\_\_\_\_ games.  
(a) Incrementing      (b) Decrementing  
(c) Backward Counting      (d) Skip counting

**Q2. Fill in the blanks with the help of hints given below.**

Animation Painter	Program	Costumes	Theme	Insert
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**(5x1=5)**

- (i) The \_\_\_\_\_ is used to create the default layout and appearance of the slides in a presentation.
- (ii) \_\_\_\_\_ option lets you copy animation effects from one object to another.

(iii) You can insert a SmartArt from the \_\_\_\_\_ tab.

(iv) The \_\_\_\_\_ tab is used to reduce or increase the size of the sprite.

(v) A program in Scratch is called \_\_\_\_\_.

**Q3. Write T (True) or F (False) for each of the following statements.**

**(5x1=5)**

1. In Scratch, you can paint only one sprite.
2. In a script or a program, the variables are used to store and modify data.
3. We can draw an incrementing sprite with only one value.
4. Variants change the overall look of a theme.
5. Transition effects give motion to text and pictures.

**Q4. Answer the following questions.**

**(5x1=5)**

1. What are Themes?
2. Explain Slide Transitions.
3. What is a Click game?
4. What are variables?
5. Write the basic stages to create a click game.